Morgan Griffiths

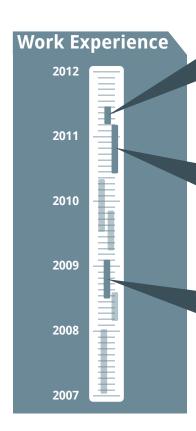
graphic design · 3D animation

phone 772-532-5010

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demo reel demo.astrolabedigital.com

portfolio portfolio.astrolabedigital.com



Stereoscopic Compositor

Digital Domain · Port St. Lucie, FL

Experience with feature film stereo pipeline including photo-real paint, working with depth passes, and integration of CG elements

Graphic Design Freelance

Randa Accessories · Bloomfield, NJ

Designed product packaging and point of sale materials for retail outlets
Design support for sales personnel, including realistic product display mock-ups
Photography editing for packaging and online retail

Compositing and Scene Finishing Artist

Walsh Family Media · Brooklyn, NY

Lighting, and rendering of cg animations using Autodesk Maya and Mental Ray Compositing of CG render passes primarily using Adobe After Effects Extensive use of Maya particle, fluid, and nCloth dynamics, along with liquid effects using Nextlimit RealFlow

Education

Full Sail University · Winter Park, FL

Bachelor of Science Degree - Computer Animation January 2006 - November 2007

County College of Morris · Randolph, NJ

Graphic Design, Web Design, and Photography Coursework

September 2002 - May 2005

Skills

2D/GRAPHIC DESIGN

Website design and layout

Graphic design for web, print, and advertising

Motion graphics for web and broadcast

Industry film and CG node-based compositing

Rotoscoping, Chroma keying

Paint, Wire/Rig removal

Texture painting for 3D applications

Video editing and compression

HTML and CSS programming

Basic PHP and Actionscript programming

3D COMPUTER GRAPHICS

3D film tracking

Dynamic effects including particles, fluids, and cloth

Modeling, texturing, lighting and multi layer-based rendering

Mental Ray shading and rendering experience